


JOHN DAVIS

 john@jdgamedev.net

 jdgamedev.net

ACCOMPLISHMENTS

- First Robotics Competition Gold Medalist (x2)
- Created and ran numerous successful user experience studies
- Facilitated and ran several convention booths promoting prototype products

SKILLS

- Project Management
- Technical Writing & Documentation
- Computer Hardware Assembly & Troubleshooting
- Software Development
- Investigative & Critical thinking
- Technical Support
- Information Security
- Interdisciplinary Teamwork
- Design Fundamental & Heuristics
- User Experience Research

AFFILIATIONS

- Lifesaving Society Ontario
- Project Manager @ *Greyboxed Interactive*
- Game Designer @ *Corporate Clash*

PROFICIENT SOFTWARE

- Microsoft Suite/G-Suite
- Atlassian Suite
- Github
- Figma/Canva/Miro
- Unity 6/Unreal Engine 5
- Windows/macOS/Linux

PROFESSIONAL SUMMARY

Motivated and inspired individual with a passion towards the IT Industry. Excelling in project management within the game & software development sector, leveraged a variety of skills to ensure the successful completion of several projects & product prototypes. Proven track record of identifying inefficiencies and implementing solutions to improve operational performance. Highly collaborative team player with a focus on achieving results and adapting to changing needs.

EXPERIENCE

Waterhorse Interactive - Project Manager & Game Designer

Oshawa, ON • 09/2020 - 04/2025

- Planned, scheduled and executed phases for 5 game projects across 5 years.
- Linked and managed cross-functional teams to develop engaging and mechanically-innovative game content.
- Implemented risk management strategies to identify and mitigate potential issues and their impacts on projects.
- Developed and maintained automated project management systems using industry-grade software solutions.

The Home Depot Inc - Sales Associate

Toronto, ON • 02/2024 - 07/2024

- Built & managed relationships with customers to generate repeat business and shareholder value.
- Trained new team members on sales techniques and product knowledge, fostering teamwork and efficiency.
- Maintained calm and professional demeanor in high-stress situations to effectively solve problems.
- Excelled in providing consistent positive customer experiences, while further increasing shareholder value.

EDUCATION

Ontario Tech University

Oshawa • 06/2025

Bachelor of Information Technology (Honours): Game Development & Interactive Media

- Graduation with Distinction
- Honours Program
- Recipient of numerous educational grants

VOLUNTEER WORK

- Mentor for First Robotics Competition Team (2021 Game Season)
- Director of Student Affairs for OntarioTech Business & IT Society (2024)
- Remote Community Manager for large online gaming community
- Technical support for elderly in local community
- Audio/Visual Lead hand for local TCDSB high school (2017-2020)